Software Performance Modeling of a Frame Relay Access Device

ADRIAN CONWAY

GTE Internetworking (work carried out at Racal-Datacom)

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Frame Relay Network Access Device

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Racal's *FastFrame 600* FRAD Protocol Architecture



FastFrame 600 FRAD Software

• Protocol Modules

- standardized
 - acquired from various vendors
- proprietary
 - different software development groups
- Protocol Integration with UNIX STREAMS Facilities
 - kernel routines for layered protocol software
 - modular architecture
 - drivers, modules, multiplexors, queues
 - simplifies development
 - reduces development time

Need for Software Performance Modeling and Analysis

- protocol modules developed by different groups
- performance of integrated system is unknown *a priori*
 - throughput, delay, burst handling
- shortened time to market
 - less time for performance measurement, re-design, tuning
- performance 'disasters' at end of development cycle are costly
- real-time performance is of increasing importance (e.g. voice/packet)
- product requirements include performance
- need UP-FRONT analysis at product specification phase
 - architectural choices, verify design for performance requirements, expose potential flaws
- analysis at testing stage
 - tool to help in parameter optimization
 - evaluate 'last-minute' changes

FRAD Performance Modeling and Analysis

- We propose a software performance model for datanetworking products based on STREAMS
- UNIX STREAMS maps naturally into a queueing model
 - model focuses on data-transfer phase
 - exploit structure imposed by STREAMS
- service times (path-lengths) obtained from code measurements
- analysis using simulation or analytical techniques

STREAMS Modeling





messages (packets)



queues in a module

queues in a multiplexor

- Message priorities in a STREAMS queue
 - normal messages
 - expedited messages (levels 1 to 255)
 - high-priority messages
 - FIFO scheduling within each priority band
- Message passing from one queue to another in STREAMS
 - involves kernel routines
 - putnext()
 - *put()*
 - putq()
 - service ()



(1) queue A <u>service</u> calls <u>putnext</u>

(2) putnext passes message to queue B <u>put</u>

(3) queue B <u>put</u> processes message

(4) <u>put</u> passes message to <u>putg</u>

(5) <u>putq</u> places message on queue B

(6) <u>putq</u> schedules queue B <u>service</u>

- Scheduling of Service Routines by STREAMS
 - service routines called by STREAMS scheduler
 - STREAMS scheduler is FIFO
 - STREAMS scheduler processes all messages on a queue when service routine is called
- Inter-Queue Flow Control in STREAMS
 - counter q_count
 - high and low water marks
 - service routines "put to sleep" if flow control in force
 - service routines "woken up" when flow control removed

State-Dependent FIFO Queueing Model



service routines

Model Analysis

- Analytical
 - difficult due to complex state-dependencies
 - possible to develop a simplified Markov chain model
 - a challenging performance analysis problem
- Simulation
 - simulation model implemented using OPNET Modeler
 - could automate building of OPNET model using OPNET EMA interface

Concluding Remarks

- Software performance modeling and analysis is an essential for data-networking product development
- research needed for SPE of data-networking products
- automated tools are needed for SPE
- we proposed a queueing model for SPE of STREAMS-based data-networking products