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Highlights

- The Abstract Communicating Systems (ACS) System of System (SoS) engineering methodology presents potential for designing complex SoS-based platforms.
- ACS modeling tool (ACSmt) is the first tool implementing the ACS methodology.
- ACSmt is implemented as an Eclipse Papyrus plugin, which supports UML 2.5 and is well-accepted in the industry.
- To facilitate ACSmt implementation in Papyrus, ACS was mapped on UML 2.5. This also concurs to a gentler learning curve.
- ACSmt allows for verifying structural properties of the designed SoS.
- The open source code of ACSmt can be used as reference when implementing plugins for Papyrus.

ACSmt: A Plugin for Eclipse Papyrus to Model Systems of Systems

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Abstract

While System of Systems (SoS) architectures for large and complex software projects are gaining momentum, the commonly used modeling and tooling approaches are still general-purpose or oriented towards single systems. Developers could benefit from methods and tools that avoid system-centric details in favor of native SoS modeling support. This paper presents a diagram-centric modeling tool with native SoS modeling support. The tool is implemented as a plugin for the Eclipse Papyrus modeling tool. The tool was showcased as a demo at MODELS'22. The code of the plugin is freely available via Github.

Keywords: Papyrus, UML Profile, Metamodel, SoS modeling, DSML

1 **Metadata**

Nr.	Code metadata description	Please fill in this column
C1	Current code version	v1.0
C2	Permanent link to code/repository used for this code version	https://github.com/acs-modeling-tool/acs-modeling-tool/tree/v_1.0
C3	Permanent link to Reproducible Capsule	
C4	Legal Code License	GNU General Public License version 3.0 (GPL-3.0)
C5	Code versioning system used	git
C6	Software code languages, tools, and services used	Java, Eclipse Modeling Tools, Papyrus
C7	Compilation requirements, operating environments and dependencies	Support for Windows, Linux & MacOS. Dependency on Eclipse Modeling Tools 2023-03 and Papyrus
C8	If available, link to developer documentation/manual	https://github.com/acs-modeling-tool/acs-modeling-tool/wiki
C9	Support email for questions	seankrh@cs.aau.dk

Table 1: Code metadata (mandatory)

2 **1. Motivation and Significance**

3 In recent years the number of internet-connected devices has continued to
4 rise [1] and, as software projects get larger and more complex, current trends
5 aim to support applications by means of a System of Systems (SoS), a system
6 being defined by operational independence (they can fulfill valid purposes in
7 their own right) and by managerial independence (the systems are managed
8 for their own purposes rather than the purposes of the whole) [2, 3].

9 There is general agreement that modeling the systems [4] can be useful
10 for documenting and driving the development process [5], for verifying the
11 systems using formal methods [6], and for code generation [7]. Current ap-
12 proaches to SoS modeling and design inherits largely from system modeling
13 and design.

14 Our work makes use of the *Abstract Communicating Systems* (ACS) [8]
15 SoS engineering methodology, which is a novel approach that focuses on
16 the communication activities of the systems that are part of the SoS. To
17 ease the modeling efforts, ACS considers that all internal computations of
18 systems are represented by time delays. Thus, the SoS designer can focus on
19 describing the structure of the SoS and on the behavior of each system, with
20 the goal of verifying static and dynamic properties of the SoS (its structure,
21 communication timing, ordering of the messages, type correctness). However,
22 several alternatives exist. Given their characteristics, we argue that ACS is
23 a better fit for a methodology that is both useful to support SoS modeling,
24 verification and code generation, while providing a relatively shallow learning
25 curve.

26 *Designing for Adaptability and evolution in System of systems Engineer-*
27 *ing* (DANSE) [9] uses contract-driven design to support modeling, validation,
28 and design correction related to system interactions. The official DANSE im-
29 plementation integrates a dozen different tools, extensions, and frameworks
30 into one tool-suite [10]. Even though the DANSE methodology appears ef-
31 fective for SoSE and long-term development, it requires the user to learn a
32 plethora of techniques and tools, some of them being still works in progress,
33 which can be an issue since DANSE was discontinued in 2015.

34 The *Comprehensive Modelling for Advanced Systems of Systems* (COM-
35 PASS) consortium focuses on supporting the modeling of complex and het-
36 erogeneous SoSs [11] using both text- and graphics-based SoS-modeling tools
37 centered around the text-based *COMPASS Modelling Language* (CML) [11].
38 CML defines purpose-built semantics for specifying assumptions and guaran-
39 tees (e.g. contracts) about SoSs, which allows for automated fault detection
40 using static analysis tools such as theorem provers and model checkers. How-
41 ever, apart from the incomplete state of the project, CML is general-purpose
42 and details-oriented, and models might become hard to maintain as they
43 grow in size. On the other hand, ACS abstracts away from the internal logic
44 of the systems, and it uses the Structure diagram to capture the hierarchy
45 in the structure of the SoS, leading to more compact models.

46 The approach proposed by the AMADEOS consortium [12] makes use of
47 SysML for SoS modeling, and it can specify very diverse aspects of a SoS.
48 However, we argue that it suffers from the same issues as DANSE [9], since
49 its conceptual model is articulated on seven different viewpoints, each one
50 modeled as a different SysML profile, leading to a steep learning curve.

51 SosADL [13] is a language used for SoS modeling, and it bases its for-
52 malism on π -calculus. The formal specification of a SoS can then be speci-
53 fied with the textual SosADL language or within the Architecture Develop-
54 ment Environment SosADE, which provides a graphical concrete syntax for

55 SosADL. Later on, SosADL can be compiled into UPPAAL [14] models or
56 other artifacts for verification. This latter approach is similar to ACS, still
57 its models are inherently very detailed. One of the strengths of ACS is in
58 its hierarchical structure that allows to build Composites, which can contain
59 other Composites or atomic systems, leading to a structured definition of a
60 SoS and more abstract models.

61 CD++ [15] is a tool for DEVS, which is a low-level formalism for modeling
62 complex dynamic systems using a discrete event abstraction. DEVS has a
63 more fine grained vision than ACS of the atomic systems, called atomic
64 models. In fact, CD++ allows atomic models to be written in C++ and
65 linked to the simulation tool. The vision of ACS is different than CD++,
66 in that the internal execution of the atomic systems are abstracted away,
67 to focus on the communication capabilities of the systems. On the other
68 hand, DEVS was used by a number of tools [16] as a simulation "assembly
69 language" to which models in other formalisms can be mapped, and it could
70 be interesting to map ACS over DEVS.

71 ModelicaML [17] combines Modelica, UML and SysML into a formalism
72 for model-driven development of cyber physical systems. Its approach is
73 similar to ACS, with the main difference being its reliance on Modelica's
74 formal executable modeling for analyses and simulation, while ACS has no
75 such requirement and it allows the models to be abstract with respect to
76 their internal logic.

77 This paper introduces ACS modeling tool (ACSmt), which is an imple-
78 mentation of the ACS methodology as a plugin for Eclipse Papyrus [18],
79 which is well accepted by the industry and academia alike as a prominent
80 system modeling tool. An advantage of ACSmt is that, since the IDE is based
81 on Eclipse Papyrus, experienced users should have an easier time adopting
82 ACSmt IDE. Another contribution of this work is related to Eclipse Pa-
83 pyrus itself, since its developer documentation [19] is sometimes lacking,
84 and the code of ACSmt ([https://github.com/acs-modeling-tool/acs-
85 modeling-tool](https://github.com/acs-modeling-tool/acs-modeling-tool)) is open source and well documented and can be used as
86 reference for further development of Papyrus plugins.

87 2. Software Description

88 There exist several open-source modeling editors [20, 18, 21], that might
89 be utilized as a basis to create the ACSmt tool. These existing projects
90 represent an opportunity to capitalize on existing code and established best
91 practices. More than ten domain specific modeling projects (and various
92 other projects) have some software support for their graphical notation using
93 Eclipse Papyrus [22, 23, 24, 25, 19, 26]. Papyrus has been supported for a

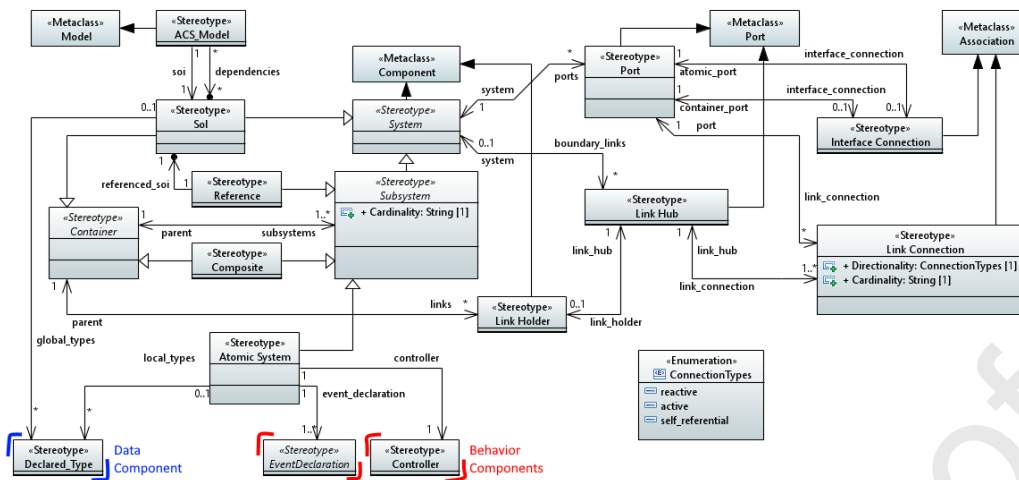


Figure 1: ACS Structural components as part of the UML profile.

94 long time, evident by the approximately 17.000 commits it has received since
 95 2009 [27]. We considered Papyrus to be a mature and well-tested tool, suited
 96 to create the ACS tool. For this reason, the dedicated ACS tool and IDE is
 97 implemented using the Papyrus framework.

98 2.1. Software Architecture

99 Papyrus is a plugin for the Eclipse platform, and it supports UML 2.5 [25]
 100 natively. Thus, it was deemed useful to map the ACS methodology on the
 101 UML 2.5 metamodel, in which ACS concepts are mapped to extensions
 102 of UML concepts. The ACS UML profile was created using the software
 103 “Eclipse Modeling Tools v. 2023-03” [28], which provides a great deal of
 104 facilities to ease the development of plugins for “Eclipse Papyrus v. 2023-
 105 03” [18], such as templates, code-generation, file management, and various
 106 editors (profile, code, etc.). The ACS UML profile contains the ACS Struc-
 107 ture (see Fig.1), Behavior, and Data layers. More information on this map-
 108 ping can be accessed on [29]. The ACS UML profile is compiled by Eclipse
 109 Modeling Tools into a number of specialized plugins, which are run together
 110 and are deployed as a single, fully-functioning ACSmt executable for Win-
 111 dows, Mac, and Linux.

112 2.1.1. Plugins

113 Each plugin of ACSmt is dedicated to a specific function in the modeling
 114 tool, namely *UML Profile*, *Wizard*, *Architecture*, *Palette*, *Properties*, and
 115 *Validation*.

116 The *UML profile* plugin contains the UML profile for ACS (see for exam-
 117 ple the ACS Structural components in the profile in Fig.1) and in this sense it

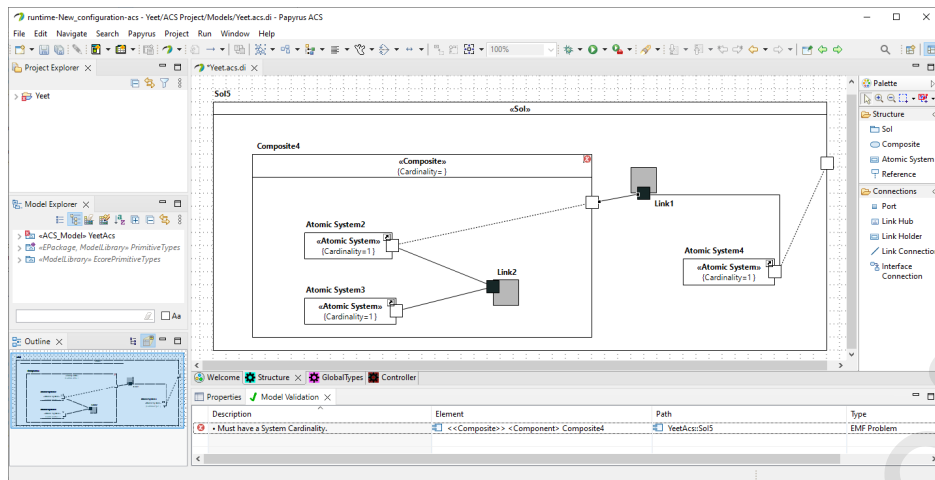


Figure 2: ACSmt: Structure example [30]

118 implements the modeling constructs of the ACS methodology, and the Java
 119 classes that Papyrus generates from it. The *Wizard* plugin is accessible from
 120 the IDE menu, and it is used to create an empty ACS Project containing
 121 a default empty Structure Diagram (see Section 2.2 and [8] for information
 122 regarding the diagrams composing the ACS methodology). The *Architecture*
 123 plugin adds the ACS look & feel such that diagrams, colors and styles elements
 124 are the ones expected by the ACS methodology, instead of the UML
 125 elements they extend. This is achieved for example with a Cascading Style
 126 Sheet type file. The *Palette* plugin presents a toolbar specific to ACS, which
 127 contains the ACS elements that are usable in the new ACS diagram types.
 128 The toolbar is context-specific and for example only Controller-related elements
 129 are visible when editing a Controller Diagram. The *Properties* plugin
 130 adds an ACS menu to the Properties view of Papyrus, which contains ACS-
 131 specific properties of the elements added by the *UML Profile* plugin. The
 132 *Validation* plugin is the entry point to the model-wide validation capabilities
 133 of ACS, it ensures that the model is structurally correct, and provides error
 134 messages that hint to a solution to a bad model. As of writing, ACSmt can
 135 validate the Structure diagram and some of the other diagrams. Still, the
 136 tool is a work in progress and it lacks the majority of validation functionality
 137 related to the Behavior and Data layers.

138 2.1.2. Software Setup

139 The ACSmt github wiki page contains a guide for setting up the software.

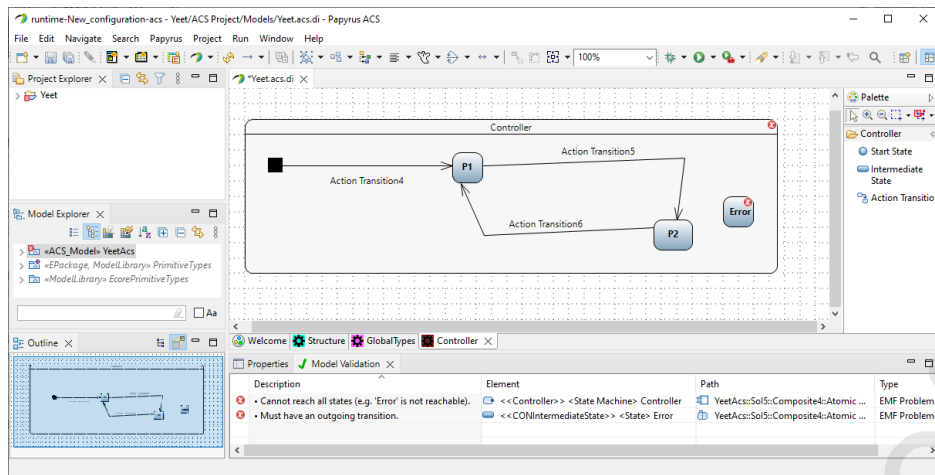


Figure 3: ACSmt: Controller example [30]

140 2.1.3. Finished Result

141 The ACS IDE is shown in Figures 2 (Structure diagram) and 3 (Controller diagram). Given the limitations of Papyrus, the presented Structure
 142 Diagram (Fig. 2) does not support Link Connection Directionality & Cardinality and Link Hub shape. However, overall the modeling tool facilitates
 143 modeling and structural validation of ACS models in a style similar to existing Papyrus projects, which is an advantage to ease ACS adoption by the
 144 Papyrus community. The complete source code and a compiled release build is freely available on GitHub [30].
 145
 146
 147
 148

149 2.2. Software Functionalities

150 Broadly speaking, ACSmt currently supports creating ACS projects, as well as building and structurally verifying ACS models in custom made diagrams to look the part. An ACS model consists of the “Structural”, “Behavioral”, and “Data” layers (see Figures 4a and 4b, and Listing 1, respectively).
 151
 152
 153
 154 ACSmt implements a *Structure Diagram* for the structure layer, which models the structure of the SoS and the connections between the systems within that communicate. Next, ACSmt implements the *Controller Diagram* and
 155
 156
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To validate an ACS model, right-click anywhere in any ACS diagram and press “Model validation > Validate model”.

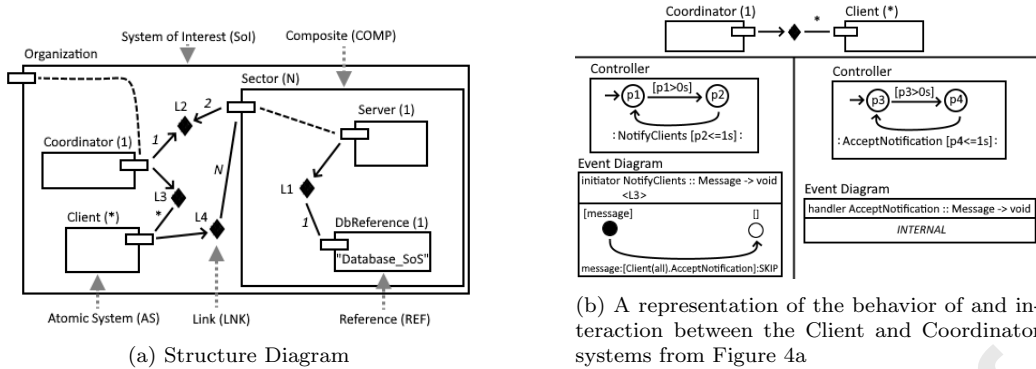


Figure 4: Examples of a Structure diagram, and Controller and Event diagrams

```

Message = (           // A record
  String message,    // A field with type "String"
  Urgency urgency,  // A field with type "Urgency"
  num? deadline     // A field with type "nullable number"
) {
  .message._elem."a-zA-Z ", // Constraint array element values
  .message.[[1;100]],       // Constraint array size
  .deadline.[0;+inf],       // Constraint number-value
  .deadline.(0)             // Decimal precision = '0' (integer)
}

```

Listing 1: Definition of "Message" type mentioned in the Event Diagrams of Figure 4b.

165 3. Illustrative Examples

166 ACSmt was demonstrated at the MODELS'22 conference [31], and a video
 167 of it is available at https://youtu.be/RT_9SuuAaRA.

168 4. Impact

169 The implemented ACSmt is, to the best of our knowledge, the only tool
 170 implementing the ACS methodology [8], and it does that as an extension of
 171 Eclipse Papyrus [27], which is well-accepted in the industry. Moreover, the
 172 ACS methodology is mapped on UML 2.5 through a UML Profile. Together,
 173 these characteristics allow for a quick learning for the practitioner. Apart
 174 from demonstrating ACSmt at a flagship conference [31], we have performed
 175 usability testing (reported on in [29]) with a group of professional designers
 176 and developers from a large industry from France, and a group from a SME
 177 from Hungary. The feedback has been quite positive and it was used to

178 improve the tool further, and in particular to improve the styling of the user
179 interface.

180 ACSmt poses an opportunity to introduce the ACS methodology's princi-
181 ples and ideas to industry experts and to explore the efficacy and soundness
182 thereof, where ACS itself explores a new approach to view, model, and verify
183 SoSs, where all diagrams and model-components are interconnected.

184 It can be argued that the existence of an IDE heavily affects the recep-
185 tion of the formalism it implements. Moreover, ACSmt also explores ACS's
186 compatibility with traditional diagrammatic editors, and whether new ap-
187 proaches to such editors are required. This might be the case since the
188 tight-woven relationships between an ACS model's diagrams and types are
189 difficult to capture using the traditional approach of describing each one with
190 its own diagram, or splitting a bigger model into a number of smaller dia-
191 grams. One such new approach could be to embed the different Behavior
192 and Data diagrams of an ACS model into its Structure diagram, so that the
193 entire model seamlessly fits together while respecting the inherent hierarchy
194 typical of a SoS.

195 **5. Future Plans**

196 We are in the process of integrating ACSmt with the UPPAAL model
197 checker [14], which is an industry leader for verification of timed systems. By
198 means of a novel plugin, ACSmt will create an XML representation of a SoS,
199 which will be fed to UPPAAL to check the timing and ordering properties
200 defined in the Behaviour layer of the model.

201 We are interacting with the Eclipse Arrowhead project [32], which is a
202 framework for the support of industrial SoSs. The aim of this joint work is to
203 allow ACS to be used at design time for Arrowhead-compliant systems, and
204 to extend ACSmt to generate a configuration for the systems participating
205 in a Arrowhead-compliant SoS.

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212 testing of ACSmt, which is reported in [29].

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311

Declaration of interests

The authors declare that they have no known competing financial interests or personal relationships that could have appeared to influence the work reported in this paper.

The authors declare the following financial interests/personal relationships which may be considered as potential competing interests:

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