

An Introduction to MATLAB for DSP

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- Labs on campus
- Purchase it
 - ↳ commercial editions \$\$\$, student editions \$ + toolboxes \$
- Use GNU Octave
 - ↳ Compatible syntax
 - ↳ Free download (Windows, Mac, Linux) from <http://www.octave.org>
 - ↳ Octave-forge add-on contains most functions from signal processing toolbox
 - ↳ All in-class examples will run in both MATLAB and Octave (possibly with modification)

Uses of MATLAB in DSP

- Analyze data
 - ↪ import, export, number-crunch, curve fitting
- Visualize and explore data
 - ↪ interactive, easy to transform data, powerful plotting/graphics
- Implement/prototype/test algorithms
 - ↪ vast library of built-in functions, available add-on toolboxes, integration with Simulink
 - ↪ easy to map algebra of DSP algorithms to MATLAB syntax
- Simulation, modelling

- A programming language
- An interactive numerical computation environment
- An interactive development environment
- A programming library and API
- A graphics system (for plotting, GUI creation)

Typical programming constructs

Looping: for, while, break

Branching: if-elseif-else, switch-case

Datatypes

- Standard datatypes are scalar, vector and matrix of double
 - ↪ also: integer, boolean, char, string, structure, cell array
- Arrays (vector/matrix) are 1-based and automatically re-size

Other language aspects

- Case sensitive
- Dynamically typed
- Interpreted (mostly)
- Whitespace and terminating ';' are optional
- Interfaces with other languages (C, FORTRAN, Java)
- Object Oriented
 - ↪ classes, operator overloading

- The MATLAB prompt supports common Linux and Windows shell commands

<code>pwd</code>	current directory path
<code>cd <i>newdirectory</i></code>	change directory
<code>ls/dir</code>	lists files in current directory
<code>!<i>command</i></code>	executes <i>command</i> in the system shell
	example: <code>>>!grep fft *.m</code>

- When you're lost

<code>who, whos</code>	list variables and sizes
<code>help <i>commandname</i></code>	prints usage and documentation
<code>lookfor <i>key</i></code>	scans documentation for <i>key</i> and prints matches

Tab completion, history

- Cleaning up

<code>clear <i>x</i></code>	clear variable <i>x</i> , or use <code>clear all</code>
<code>clc, clf</code>	clears the console and current figure respectively

Mathamathical operations

Functions

All functions that are frequently used in DSP are included and named as you'd expect:

`sin, cos, tan, exp, sinc, log, log10, log2, sqrt, pow, ...`

Arithmetic operators

Matrix operators perform the linear-algebra-defined matrix operation (matrix multiplication, exponential).

Array operators work element-by-element and are indicated by adding a period before the operator.

Complex numbers

- Built-in complex number support
- Keywords `i`, `j` both equal $\sqrt{-1}$ (watch when using index variables and complex numbers in the same function)
 - ↪ example: creating a complex number `>>x = 1 + 2j`
- Functions for manipulating complex numbers:
`real`, `imag`, `conj`, `abs`, `angle`, `cart2pol`, `pol2cart`

Unlike other programming languages, `MATLAB` has two distinct types of 1-dimensional arrays (vectors).

Row vectors: `>>x = [1,2,3];`

Default for range operations such as `x = 1:10`.

Column vectors: `>>y = [1;2;3];`

Default for signals. Functions such as `plot`, `fft`, `sum`, `mean`, etc. that take a vector input will evaluate each column of a matrix as a separate signal.

Common matrix creation commands

<code>ones(M,N)</code>	matrix of ones
<code>zeros(M,N)</code>	matrix of zeros
<code>eye(N)</code>	$N \times N$ identity matrix
<code>randn(M,N)</code>	matrix of zero-mean unit variance Gaussian random numbers, aka white noise
<code>rand(M,N)</code>	matrix of uniform random numbers on $[0, 1]$
<code>diag(x)</code>	matrix with x along the diagonal

Note that `ones(1E6)` will attempt to create a $10^6 \times 10^6$ matrix, not a $10^6 \times 1$ vector.

Matrix Indexing

- Most functions can operate on either scalar, vector, or matrix; clever indexing allows functions to be applied to a select subset of your data.
- Elements in a matrix can be accessed using subscripts or linear indices. Functions `sub2ind` and `ind2sub` are used to convert back and forth.
- Subsets defined by logical matrix or index set.

Logical matrix

- A matrix of logical ones and zeros (or `boolean` datatype in new versions) same size as vector/matrix.
- Logical matrices can be combined using Boolean algebra and logical operators: `==`, `~=`, `>`, `<`, `&`, `|`, `xor`. Note that `&`, `|` accept and return matrices while `&&`, `||` accept and return scalars and are used for control statements.
- Logical vectors can be collapsed to scalars for control statements using `any` and `all`.

Index set

- A matrix of linear indices in the range `1:prod(size(A))`.
- Expression is evaluated at the indices in the set.
- Sets created using `find(Boolean statement)`.
- Index sets can be combined using set operations: `union`, `intersect`, `unique`, `setxor`, `setdiff`.

Matrix reshaping

<code>size(A)</code>	returns the size of the matrix
<code>A(:)</code>	convert any matrix or vector to a column vector
<code>A', A.'</code>	conjugate and non-conjugate transpose. Generally use conjugate transpose in DSP.
<code>reshape</code>	reshapes a matrix, traverses column-wise
<code>repmat</code>	useful for adding/multiplying a vector to each row/column of a matrix
<code>flipud, fliplr</code>	flips the vector/matrix

Working with transfer functions

MATLAB has many functions for analyzing and constructing filters and transfer functions.

<code>roots</code>	find the zeros of a polynomial
<code>poly</code>	construct a polynomial from a set of roots
<code>zplane</code>	plot poles and zeros on the complex plane
<code>residuez</code>	z-transform partial fraction expansion
<code>fdatool</code>	filter design and analysis tool
<code>fvtool</code>	filter visualization tool

Other useful DSP functions

<code>filter(B,A,x)</code>	FIR and IIR filtering
<code>fftfilt(B,x)</code>	FIR filtering using the FFT
<code>conv</code>	discrete convolution (polynomial multiplication)
<code>buffer</code>	divide a signal into (possibly overlapping) frames
<code>windows</code>	<code>hanning</code> , <code>hamming</code> , <code>blackman</code> <code>kaiser</code> , <code>bartlett</code>
<code>xcorr</code>	auto and cross-correlation

Definition

Vectorization: replacing loops with calls to vector functions.

- `MATLAB` used to be entirely interpreted and loops were very slow. `MATLAB` now has JIT acceleration so code using loops with built-in functions can be as fast as vectorizing.
- Vectoring can still make your code faster, more readable, and more amenable to parallelization. Code says *what* you want to do, not *how* to do it.
- Vectorization makes extensive use of index sets and logical matrices.

Coding for speed

As usual, don't sacrifice readability and clarity for speed.

Pre-allocate Use `ones`, `zeros` to initialize vectors/matrices. Very important, especially for big matrices.

Profile Use `profile on`, `profile report` and `tic`, `toc` to time code execution.

Mex functions If you *really* need speed, write your function in C or FORTRAN with Mex interfaces.

Example

AM Modulation Create a baseband signal, modulate it using a carrier sinusoid.

Example

Noise removal Identify signal components, remove noise to recover signal.

- P. Venkataraman, “Matlab: A Fast Paced Introduction”,
Online at: http://www.rit.edu/~pvnveme/Matlab_Course/DEFAULT.HTM.
- S. Roth and A. Balan, “Introduction to Matlab (Demo)”,
Online at: <http://www.cs.brown.edu/courses/csci1430/MatlabDemo.html>.