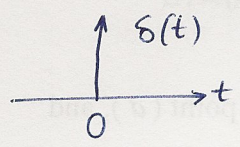


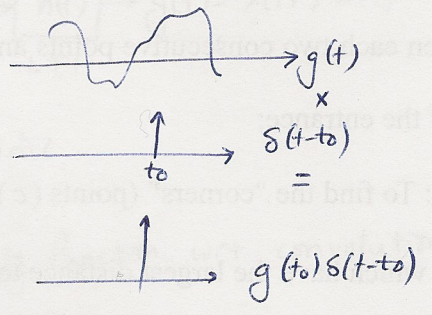
# Delta Function (Dirac Delta Function)



$$\delta(t) = \begin{cases} 0, & t \neq 0 \\ \int_0^+ \delta(t) dt = 1 & \rightarrow \int_{-\infty}^{\infty} \delta(t) dt = 1 \end{cases}$$

$$g(t) \delta(t) = g(0) \delta(t)$$

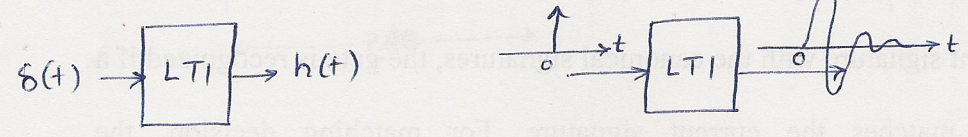
$$g(t) \delta(t-t_0) = g(t_0) \delta(t-t_0)$$



## Linear Time-Invariant Systems

$$\text{Linear } \left\{ \begin{array}{l} x(t) \rightarrow y(t) \\ a_1 x_1(t) + a_2 x_2(t) \rightarrow b_1 y_1(t) + b_2 y_2(t) \end{array} \right. \quad \left. \begin{array}{l} x(t) \rightarrow y(t) \\ x(t-t_i) \rightarrow y(t-t_i) \end{array} \right\} \text{ time-invariant}$$

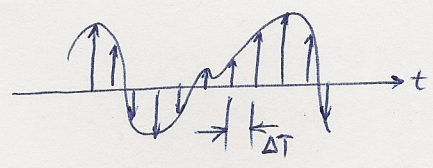
## Impulse Response



$$x(t) \rightarrow [h(t)] \rightarrow y(t) ? \text{ (response to an arbitrary input)}$$

If I can write  $x(t)$  as a weighted sum of <sup>shifted</sup> delta functions, then the output will be weighted sum of shifted impulse responses!

An alternative representation of  $x(t)$ : 
$$x(t) = \lim_{\Delta T \rightarrow 0} \sum_n x(n\Delta T) \delta(t-n\Delta T) \Delta T$$



$$x(t) = \lim_{\Delta T \rightarrow 0} \sum_{n=-\infty}^{\infty} x(n\Delta T) \delta(t - n\Delta T) \Delta T \rightarrow \boxed{\text{LTI}} \rightarrow y(t) = \lim_{\Delta T \rightarrow 0} \sum_{n=-\infty}^{\infty} x(n\Delta T) h(t - n\Delta T) \Delta T$$

$$x(t) = \int_{-\infty}^{\infty} x(\tau) \delta(t - \tau) d\tau \rightarrow \boxed{\text{LTI}} \rightarrow \int_{-\infty}^{\infty} x(\tau) h(t - \tau) d\tau$$

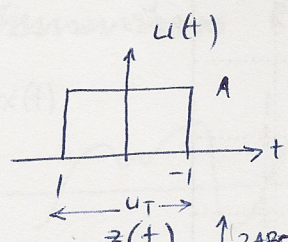
$$x(t) \rightarrow \boxed{h(t)} \rightarrow y(t) = x(t) * h(t)$$

LTI

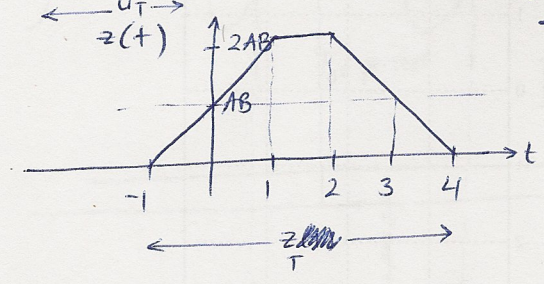
Convolution:  $x(t) * h(t) = \int_{-\infty}^{\infty} x(\tau) h(t - \tau) d\tau$

$x(t) * \delta(t) = x(t) \rightarrow \delta(t)$  is identity function wrt convolution

Ex:



$$z(t) = u(t) * v(t)$$



note the broadening!

$$z_T = u_T + v_T$$

Convolution operation lets us to find the output for an arbitrary input, but it is a tedious, <sup>integral</sup> operation.

Is there a more compact way of I/O representation?  
Perhaps, in terms of multiplication?

# FOURIER TRANSFORM

$$\cos 2\pi f_0 t \rightarrow \boxed{\text{LTI}} \rightarrow \alpha \cos(2\pi f_0 t + \phi)$$

a pure tone goes in, a pure tone comes out  
(scaled and phase-shifted)

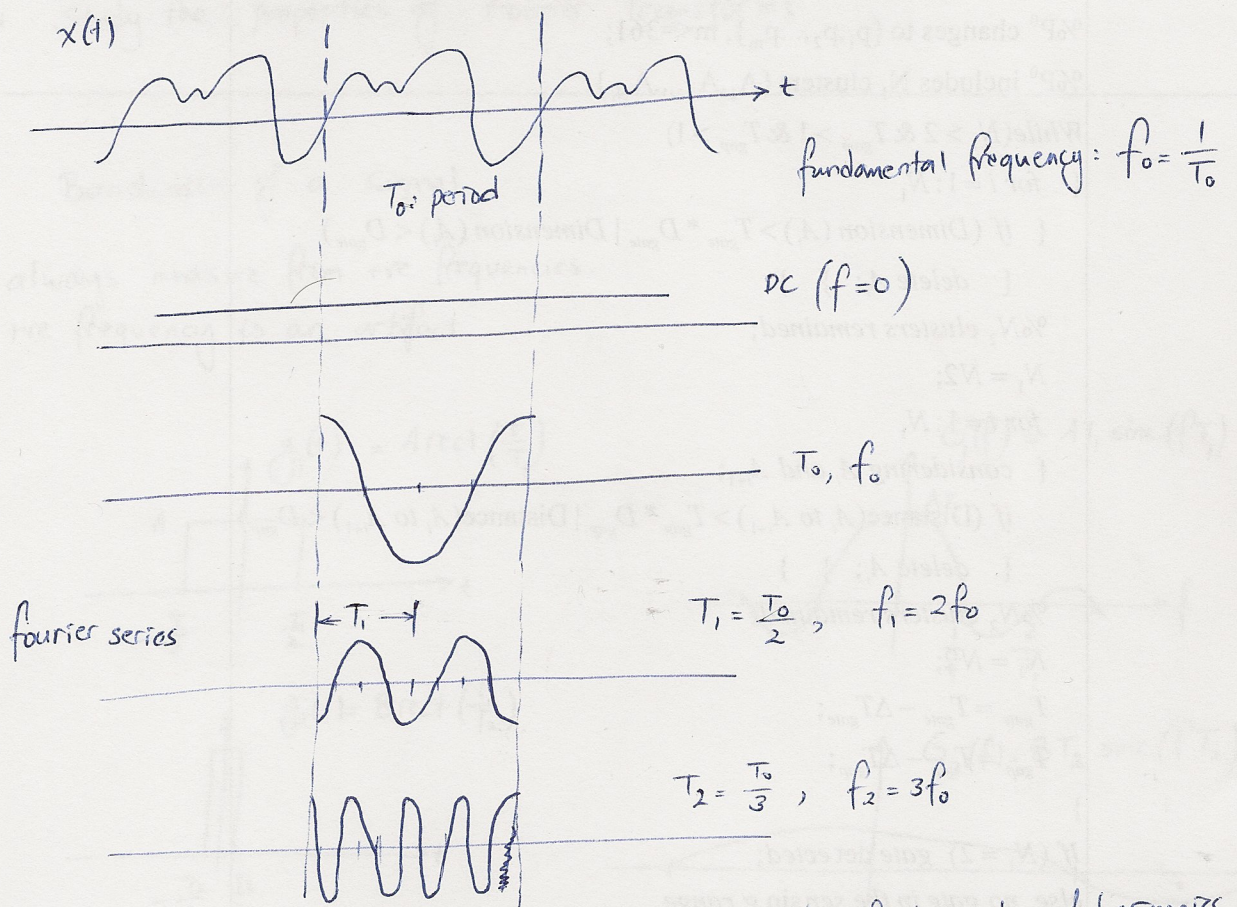
sinusoids: the only type of functions which preserve their shape when passed through any LTI system!

$$e^{j2\pi f_0 t} \rightarrow \boxed{\text{LTI}} \rightarrow e^{j2\pi f_0 t} \underbrace{\alpha e^{j\phi}}_{\text{complex scaling, call it } c}$$

$c$  is a function of  $f_0$ , and  $h(t)$

Can I write an arbitrary function in terms of sinusoids?  
~~If yes, then~~ If yes, we can use some sort of multiplication instead of convolution.

## Frequency-Domain Representation of a Periodic Signal



+  
⋮

in general, countable infinite number of harmonics.  
 if no edges, may be finite # of harmonics  
 if sharp edges, infinite series

Non-Periodic Signal  $\rightarrow$  uncountable infinite number of tones

$$x(t) = \int_{-\infty}^{\infty} X(f) e^{j2\pi ft} df$$

What is the proportional weight at each frequency?

$$X(f) = \int_{-\infty}^{\infty} x(t) e^{-j2\pi ft} dt$$

$$e^{j2\pi ft} = \cos 2\pi ft + j \sin 2\pi ft$$
$$e^{-j2\pi ft} = \cos 2\pi ft - j \sin 2\pi ft$$

$$\frac{e^{j2\pi ft} + e^{-j2\pi ft}}{2} = \cos 2\pi ft$$

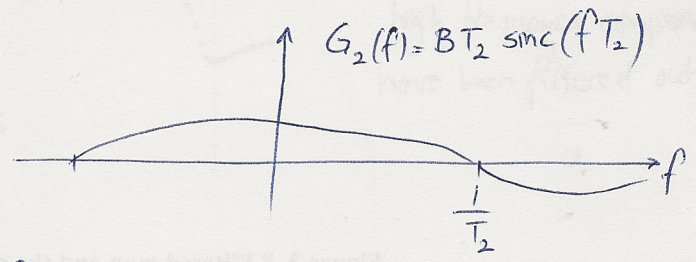
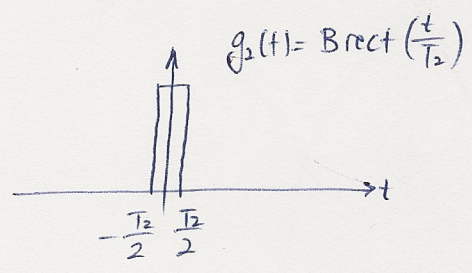
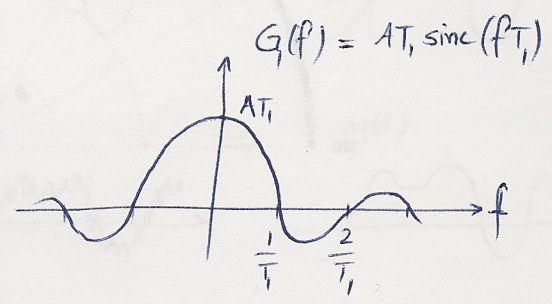
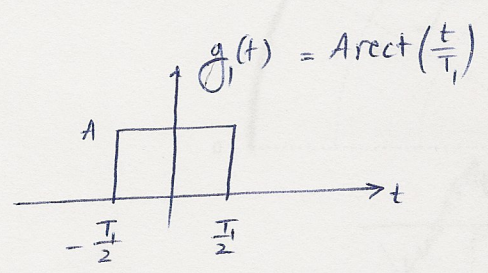
Note: one-to-one relation

for every time waveform, there is a unique freq-domain representation  
for every freq-domain representation, there is a unique time waveform

\* Study the properties of Fourier Transforms

### Bandwidth of a Signal

\* always measure from +ve frequencies.  
+ve frequency is an artifact

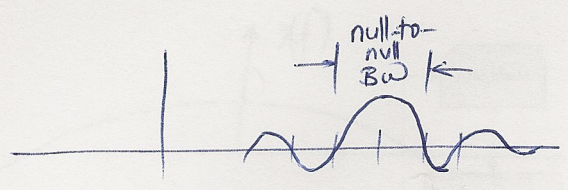


Inverse relation between time and frequency.

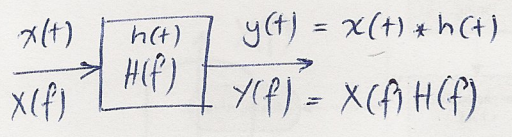
low rate signals (wide pulses)  $\rightarrow$  low BW  
high rate signals (narrow pulses)  $\rightarrow$  high BW

- \* Absolute BW
- \* null-to-null BW
- \* 95% BW

Find  $f_{95}$  such that 
$$\int_{-f_{95}}^{f_{95}} |X(f)|^2 df = 0.95 \int_{-\infty}^{\infty} |X(f)|^2 df$$

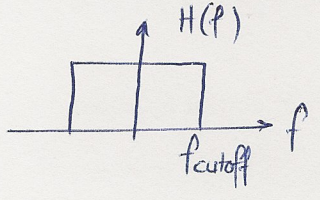


LTI Systems

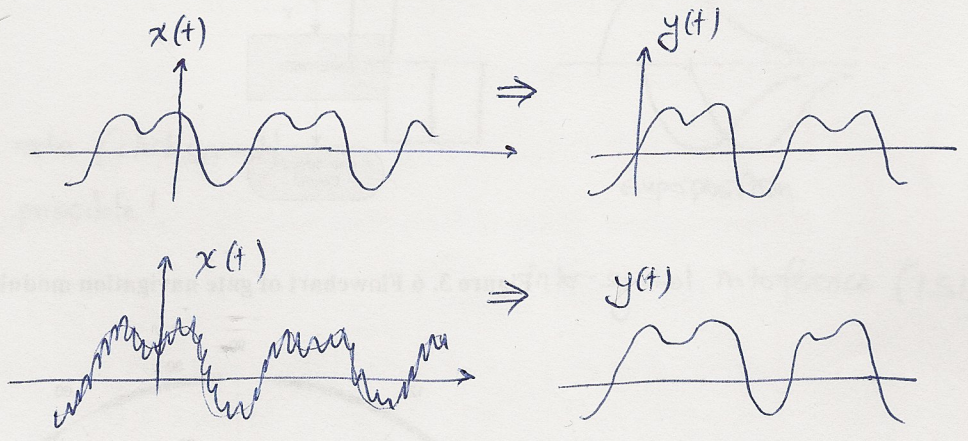


$h(t)$ : impulse response  
 $H(f)$ : frequency response

Ex: LPF channel

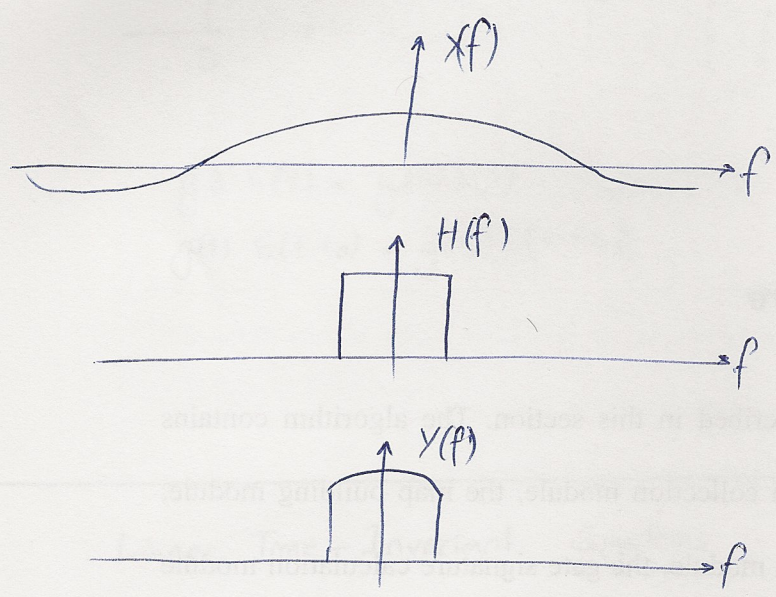


frequencies below  $f_{cutoff}$  remain intact  
 frequencies above  $f_{cutoff}$  are suppressed

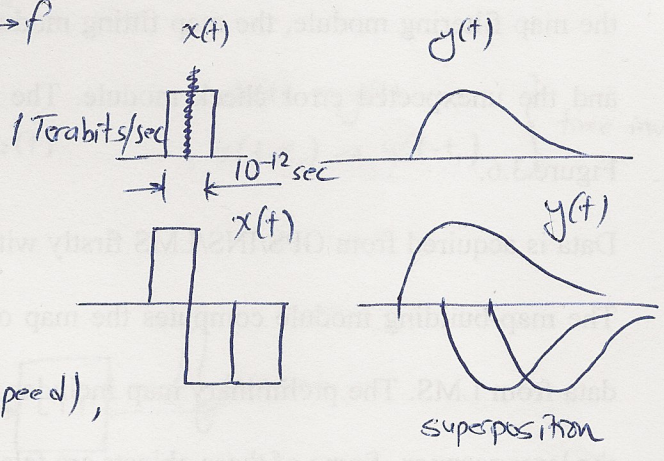


high frequency components have been filtered out.

What happens if we try to pass a very high rate signal from a band-limited channel?



$Y(f) \neq X(f) \rightarrow y(t) \neq x(t)$



We can transmit at any rate (clock speed), but detection will not be possible!

inter-symbol interference (ISI)